

Imaginware's
GURPS
Character Sheet

Name: Quarios	Player: Ryan	Date Created: April 3, 2006
Occupation: Shapeshifter	Race: Human	Last Modified: January 3, 2007
Company: Serephena	Unspent Points: 2	Spent Points: 176.5

0	ST: 10	Fatigue: 10 / 17 (Spell)
-10	DX: 9	Basic Damage: Bite: 1d-2 Thrust/Kick: 1d-2 Punch: 1d-4 Swing: 1d
60	IQ: 15	
10	HT: 11	Hit Points: 11
	Basic Speed: 6.13 (HT+DX)/4	Combat Move: 5 Round off
		Travelling Move: 5 Round off
Active Defenses		
	Dodge 5 = Move	Parry Weapon/2
		Block Shield/2



Animal Handling	0.5	16	MH
Area Knowledge: Alorian	0.5	14	ME
Bard	0.5	13	MA
Dancing: Spellcasting	4	10	PA
Disguise	1	14	MA
First Aid	0.5	13	ME
Herbalist (TL<=3)	0.5	12	MH
Riding: Horse	0.5	11	PA
Running	1	9	HPH
Scrounging	0.5	14	ME
Speed-Reading	0.5	13	MA
Stealth	0.5	7	PA
Tracking	0.5	13	MA
Traps	0.5	13	MA

Reaction: +0	Hearing: 15
Will: 15	Smell/Taste: 15
Health: 12	Mental Stun: 15
Fright: 15	Physical Stun: 11
Perception: 15	Crippling Injury: 11

Body Protection					
	Brain	Head	Face	Arms	Hands
PD	1			1	1
DR	3			1	1
	Chest	Belly	Groin	Legs	Feet
PD	1	1	1	1	
DR	1	1	1	1	1

- 5 Animal Empathy
- 14 Extra Fatigue - Spellcasting Only (+7)
- 5 Fit
- 10 Literacy
- 15 Luck
- 18 Magery: Dance (+3)
- 5 Reputation: Killed Mystra +2 [Rooster Mountain] (Always)
- 5 Status: Level 1: Rooster Mountain Victories
- 10 Cannot Harm Innocents
- 15 Curious
- 10 Sense of Duty: Protect all Animals
- 5 Truthfulness
- 1 Quirk: Calls Men "Manpeople" and Women "Manladies"
- 1 Quirk: Doesn't Trust Taltos
- 1 Quirk: Prefers Money in Silver
- 1 Quirk: Vegetarian
- 1 Quirk: Won't Shapeshift Unworthy

Other PD	Other DR
Shield: _____	_____
_____	_____
_____	_____
_____	_____

Encumbrance	Move
None (0) = 2 X ST	20 / 6
Light (1) = 4 X ST	40 / 5
Med (2) = 6 X ST	60 / 4
Hvy (3) = 12 X ST	120 / 3
X-hvy (4) = 20 X ST	200 / 2

Personal Profile	
Birthdate:	Age: 19
Sex: Male	Tech-Level: 3
Height: 70 in.	Weight: 160 lbs.
Eye Color: Green	
Hair Color: Brown	
Skin/Hide: White	

Quarios's Melee Weapons:

Weapon	Damage					
	Type	Amount	Calc	Reach	ST	Notes

Quarios's Ranged Weapons:

Weapon	Damage											
	Type	Amount	Calc	SS	Acc	1/2D	Max	RoF	Shots	ST	Rcl	Notes

Quarios's Equipment:

	Carried Weight	* = Dropped in Combat	Carried Weight
Armor			
1 (1) Cloth Armor	(6)		
1 (1) Cloth Armor (Arms)	(2)		
1 (1) Cloth Armor (Legs)	(2)		
1 (1) Cloth gloves	(0)		
1 (1) Cloth Cap	(0)		
1 (1) Foot Wrappings	(2)		
3 (3) Viking Helmet	(21)	(Hands)	
1 (1) Shirt (+1 dr)	(0)		
1 (1) Breeches, linen (+1 dr)	(0.50)		
Equipment			
1 (1) +Pouch, small (0.25/3)	(0.10)	(Hip Pocket)	
1 Book, paperback: Zoth's Spellbook	(0.25)		
1 (0) 50 Gold - Garic Has	(0)		
1 (1) Ring: 10 Gold Ring	(0)	(Right Index Finger)	
		Total Carried Weight:	(33.85)
		Weight After Drop:	(33.85)

Quarios's Grimoire

Spell Name	Points Spent	Skill Level	Skill Type	Cast Time	Cast Cost	Maint. Cost	College	Notes
Alter Body	1	16	MH	2 min.	7	5/hr.	BC	Vs. HT. Can be permanent for cost of 40.
Alter Visage	1	16	MH	1 min.	3	2/hr.	BC	Vs. HT. Can be permanent for cost of 40.
Arachnid Control	1	16	MH	1 sec.	2	1/min	Anml	Vs. IQ. 1 large arachnid or 100 lbs. of small ones.
Beast Link	1	16	MH	5 sec.	2	Special [-1]	Anml	
Beast Possession	1	16	MH	5 sec.	5	1/min.	Anml	Vs. IQ
Beast-Rouser	1	16	MH	1 sec.	1-3 [-1]	N/A	Anml	Lasts 1 hr. or 1 Reaction roll. Penalty = 2x cost.
Beast Seeker	1	16	MH	1 sec.	2	N/A	Anml	1 try per week per species.
Beast-Soother	1	16	MH	1 sec.	1-3 [-1]	Permanent	Anml	Reaction bonus = 2x casting cost.
Beast Speech	1	16	MH	1 sec.	3	1/min.	Anml	
Beast Summoning	1	16	MH	1 sec.	2	1/min.	Anml	Summons 1 creature (IQ < 7).
Bird Control	1	16	MH	1 sec.	3	1/min.	Anml	
Call Bird Swarm	1	16	MH	1 sec.	5	N/A	Anml	Summons 1 swarm (12 birds, Mv 9, 10 hits, 1d-1 damage).
Call Rat Swarm	1	16	MH	1 sec.	5	N/A	Anml	Summons 1 swarm.
Contract Object	1	15	MVH	3 sec.	1* [-1]	1*/hr. [-1]	MB	*Cost = 1 per lb and per halving of original dimension.
Create Air	1	16	MH	1 sec.	1* [-1]	Permanent	EA	Base cost = 1/hex created.
Create Fire	1	16	MH	1 sec.	2+ [-1]	1+/min. [-1]	EF	Base cost of 2 per hex radius; 1/2 cost to maintain.
Create Food	1	16	MH	30 sec.	1(2)	N/A	Food	Cost 3 if starting substance inedible, 2 if plant-like substance.
Create Water	1	16	MH	1 sec.	2* [-1]	Permanent	EW	Cost is per gallon.
Deathtouch	1	16	MH	1 sec.	1-3 [-1]	N/A	BC	Touch. PD/DR do not protect vs. spell.
Find Weakness	1	16	MH	2 sec.	1* [-1]	N/A	MB	Cost is per hex; double cost if subject is alive
Great Shapeshifting	1	15	MVH	5 sec.	7	3/min.	Anml	
Ignite Fire	1	16	MH	1 sec.	1-3 [-1]	N/A	EF	Cost = 1 for candle/tinder, 2 for 1 square foot, 3 for 1 hex.
Itch	1	16	MH	1 sec.	1	N/A	BC	Vs. HT. -2 to DX til scratched.
Lend Health	1	16	MH	1 sec.	Any [-1]	N/A	Heal	Duration of 1 hour. Cost = HT loaned.
Lend Strength	1	16	MH	1 sec.	Any [-1]	Permanent	Heal	Cost = ST loaned
Mammal Control	1	16	MH	1 sec.	4	2/min.	Anml	Vs. IQ
Mass Shapeshift Others	1	15	MVH	1-30 sec.	6* [-1]	N/A	Anml	Minimum radius of 2 hexes
Master	1	16	MH	1 sec.	1	0	Anml	Vs. IQ. Eye-contact.
Merging Shapeshifting	1	15	MVH	30 sec.	7	2/hr.	Anml	Vs. IQ
Pain	1	16	MH	2 sec.	1	N/A	BC	Vs. HT. -3 to DX for next turn. Vs. IQ or cry out.
Paralyze Limb	1	16	MH	1 sec.	2	N/A	BC	Vs. HT. Touch. Cripples limb for 1 min.
Partial Shapeshifting: Scorpion Tail	1	15	MVH	10 sec.	3+ [-1]	1+ [-1]	Anml	Numerous variants, see pp. 11-12 Grimoire.
Partial Shapeshifting: Serpant's Fangs	1	15	MVH	10 sec.	3+ [-1]	1+ [-1]	Anml	Numerous variants, see pp. 11-12 Grimoire.
Partial Shapeshifting: Skunk Tail	1	15	MVH	10 sec.	3+ [-1]	1+ [-1]	Anml	Numerous variants, see pp. 11-12 Grimoire.
Permanent Beast Possession	1	15	MVH	1 min.	19	Indefinite	Anml	Vs. IQ
Permanent Shapeshifting: Peregrine Falcon	1	15	MVH	1 min.	(5x)3+	Indefinite	Anml	Numerous variants, see pp. 11-12 Grimoire.
Permanent Shapeshifting: Sailfish	1	15	MVH	1 min.	(5x)3+	Indefinite	Anml	Numerous variants, see pp. 11-12 Grimoire.
Permanent Shapeshifting: Wolf	1	15	MVH	1 min.	(5x)3+	Indefinite	Anml	Numerous variants, see pp. 11-12 Grimoire.
Purify Air	1	16	MH	1 sec.	1* [-1]	Permanent	EA	Base cost = 1/hex radius
Purify Water	1	16	MH	5-10 sec.	1* [-1]	Permanent	EW	Cost is per gallon.
Reshape	1	16	MH	10 sec.	5	2/min.	MB	
Retch	1	16	MH	4 sec.	2	N/A	BC	Vs. HT. Stunned for 25-HT turns, then roll vs. HT.
Rider	1	16	MH	1 sec.	1	0/5 min.	Anml	May require Riding skill rolls.
Rider Within	1	16	MH	3 sec.	3	0/min.	Anml	
Seek Earth	1	16	MH	10 sec.	2	N/A	EE	
Seek Food	1	16	MH	1 sec.	1	N/A	Food	
Seek Water	1	16	MH	1 sec.	1	N/A	EW	
Shape Earth	1	16	MH	1 sec.	2* [-1]	1/min.* [-1]	EE	*Per hex
Shapeshift Others: Peregrine Falcon	1	15	MVH	30 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshift Others: Sailfish	1	15	MVH	30 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshift Others: Wolf	1	15	MVH	30 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Bat	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Bee	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Black Owl	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Cheetah	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Flea	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Gorilla	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Great White Shark	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Horse	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: King Cobra	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Kodiak Bear	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Mole	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Monkey	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Peregrine	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.

Quarios's Grimoire

Spell Name	Points Spent	Skill Level	Skill Type	Cast Time	Cast Cost	Maint. Cost	College	Notes
Shapeshifting: Peregrine Falcon	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Skunk	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shapeshifting: Wolf	1	15	MVH	3 sec.	5	1/hr.	Anml	Roll vs. IQ per hour maintained.
Shrink Object	1	15	MVH	3 sec.	1* [-1]	1*/hr. [-1]	MB	*Cost = 1 per lb. and per halving of size; -8x to wgt./-50% size.
Spasm	1	16	MH	1 sec.	1	N/A	BC	Vs. HT. Effects vary.
Spider Silk	1	16	MH	1 sec.	1* [-1]	0.5*/min. [-1]	Anml	*Per 5 hexes of strand length (max. 30 hexes).
Stun	1	16	MH	1 sec.	1	N/A	BC	Vs. HT. Roll vs. HT to recover.
Transform Object	1	15	MVH	1+ sec.	1* [-1]	1*/hr. [-1]	MB	*Cost = 1/lb.; 2x for stone, 3x for metal.
Weaken	1	16	MH	5 sec.	1	Permanent	MB	1d damage
Wither Limb	1	16	MH	1 sec.	4	Permanent	BC	Vs. HT. Touch. 1d dmg + cripples limb.

Quarios's Special Calcs

+7 to Spell Fatigue Bonus from Extra Fatigue - Spellcasting Only (+7)

+1 to Health Check from Fit

+3 to All Spells from Magery: Dance (+3)

+4 to Animal Handling from Animal Empathy

-1 to First Aid from Current Tech Level

+4 to Riding: Horse from Animal Empathy